

A B S T R A C T

Sub
a3
5 ~~A method of managing keyboard events for navigating~~
a graphical user interface configured in the form of a
tree of graphical elements, wherein each graphical
element of the tree is associated with a list of keys and
wherein each key listed in said lists is associated with
an action to be initiated on receipt of a keyboard event
~~corresponding to said key and said graphical element.~~

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